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**California State Assembly**  
**ARTS, ENTERTAINMENT, SPORTS, AND TOURISM**  
**AND PRIVACY AND CONSUMER PROTECTION**



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**ASSEMBLY MEMBERS GIPSON AND  
BAUER-KAHAN  
CHAIRS**

JOINT INFORMATIONAL HEARING  
ASSEMBLY COMMITTEE ON ARTS, ENTERTAINMENT, SPORTS AND TOURISM AND THE  
ASSEMBLY COMMITTEE ON PRIVACY AND CONSUMER PROTECTION

**USAGE OF ARTIFICIAL INTELLIGENCE (A.I.) IN THE ENTERTAINMENT INDUSTRY**

May 28, 2024  
10 a.m. to 1 p.m.  
1021 O Street, Room 1100

**AGENDA**

- I. Introduction: Chair Gipson and Chair Bauer-Kahan (5-10 minutes)
- II. Academic Overview of the Industry's Advances and Usage of Technology (10-15 minutes)
  - a. Dr. Ben Zhao, Neubauer Professor of Computer Science, University of Chicago
- III. A.I.'s Impact on Music Production (30-40 Minutes)
  - a. Dr. Moiya McTier, Senior Advisor, Human Artistry Campaign
  - b. Chris Horton, Senior Vice President of Strategic Technology, Universal Music Group
  - c. Patrick Sabatini, Senior Vice President of Legal and Business Affairs, Warner Music Group
- IV. A.I.'s Impact on Film and Television Production (20-30 Minutes)
  - a. Jason George, Actor and Board Member, SAG-AFTRA
  - b. Drew Leung, Concept Designer and Artist, Local 800 Art Directors Guild
- V. Artists' Perspective on A.I. and Entertainment (20-30 Minutes)
  - a. Tiana Oreglia, Concept Artist
  - b. Dr. Ben Zhao, Neubauer Professor of Computer Science, University of Chicago

Public Comment (25-35 Minutes)